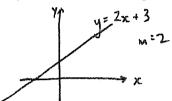
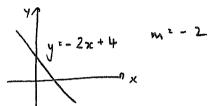
## TYPES OF GRAPHS Revision for Q2 on the exam

## Straight lines

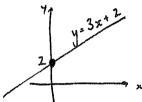
Always put the line into the form y = mx + c (Sometimes there won't be a y, so you'll just have x = a number. See below for this type.)

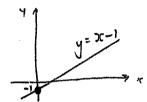
y = mx + c if m is positive, the line is rising. If m is negative, the line is falling

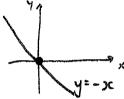




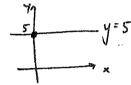
c is the y-intercept. c is the number by itself, i.e. not attached to an x. If c is positive, the graph cuts the y-axis *above* the x-axis. If c is negative, the graph cuts the y-axis *below* the x-axis. If there is no c, i.e. c = 0, the graph goes through the origin (0,0).

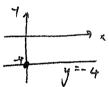




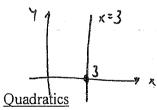


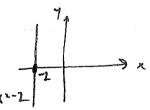
y = c where c is any number. Horizontal line as m = 0. eg. y = 2, y = -4





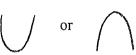
x = k where k is any number. Vertical line as there is no gradient. eg. x = 5, x = -8





 $y = ax^2 + bx + c$ 

If there is an  $x^2$  then the graph is either



If a is positive, then the graph looks like

 $\bigcup$ 

hoppy happy :

If a is negative, then the graph looks like



c is the same as in y = mx + c, i.e. the y-intercept

## Other lines

Absolute values - if there is a negative sign outside the absolute value, then every answer is negative so the graph looks like

is negative, so the graph looks like

If there is no sign *outside* the absolute value, then every answer is positive, so the graph looks like

×

 $ae^x$  - rising to the right if a is > 1, falling to the right if a < 1

