

Lec. 5 MATH 2100/2010

(5.1)

$$(5.1) \quad \underline{y}'(t) = A \underline{y}(t)$$

$$A = \begin{bmatrix} \frac{3}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{bmatrix}$$

Eigenvalues: $\lambda_1 = 1$, $\lambda_2 = 2$ (see p. 4.11)

Eigenvectors: $\underline{\lambda}_1 = 1$:

$$(A - \lambda_1 I) \underline{x} = \underline{0} \Rightarrow \begin{bmatrix} \frac{3}{2}-1 & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2}-1 \end{bmatrix} \begin{pmatrix} u \\ v \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\Rightarrow \begin{cases} \frac{1}{2}u + \frac{1}{2}v = 0 \\ \frac{1}{2}u + \frac{1}{2}v = 0 \end{cases} \Rightarrow v = -u$$

Choosing $u=1$, we get $\underline{x}^{(1)} = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$

$\underline{\lambda}_2 = 2$:

$$(A - \lambda_2 I) \underline{x} = \underline{0} \Rightarrow \begin{bmatrix} \frac{3}{2}-2 & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2}-2 \end{bmatrix} \begin{pmatrix} u \\ v \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\Rightarrow \begin{cases} -\frac{1}{2}u + \frac{1}{2}v = 0 \\ \frac{1}{2}u - \frac{1}{2}v = 0 \end{cases} \Rightarrow v = u$$

Choosing $u=1$, we get $\underline{x}^{(2)} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$

Now each of $\tilde{x}^{(1)}e^t$ and $\tilde{x}^{(2)}e^{2t}$ is a solution.

General solution of (5.1) is:-

$$\begin{aligned} \underline{y}(t) &= A \tilde{x}^{(1)} e^t + B \tilde{x}^{(2)} e^{2t} \\ &= A \begin{pmatrix} 1 \\ -1 \end{pmatrix} e^t + B \begin{pmatrix} 1 \\ 1 \end{pmatrix} e^{2t} \end{aligned}$$

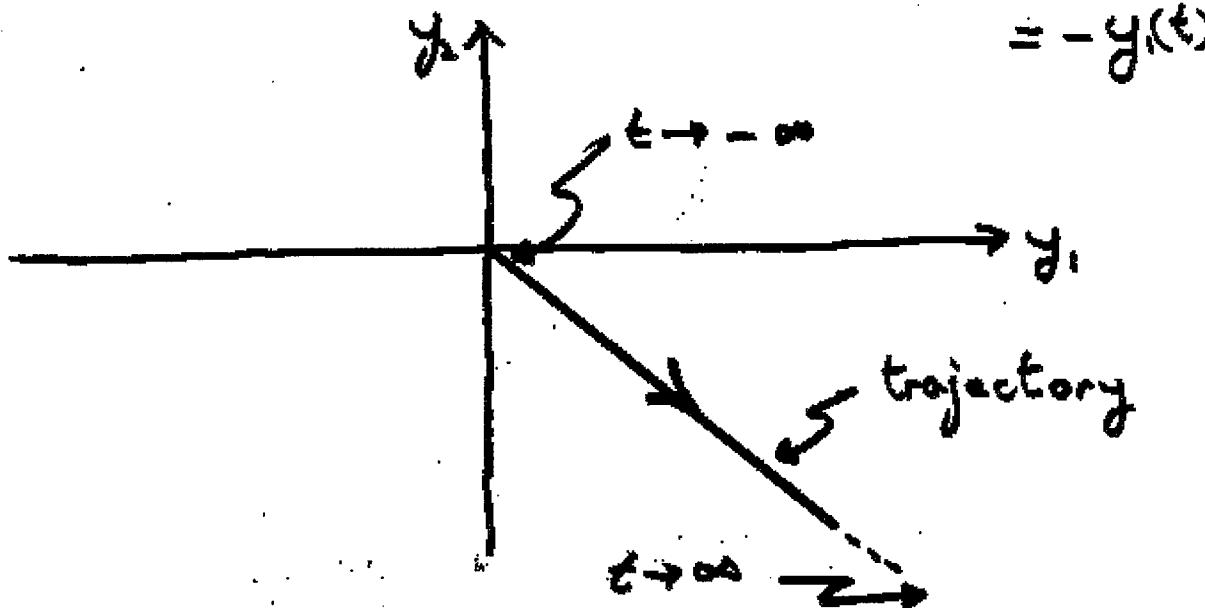
Each choice of ICs, or equivalently, each choice of A and B , defines a trajectory in the y_1, y_2 -plane.

Let's look at some of them!

First: Suppose $B=0$, $A>0$

$$\Rightarrow \begin{pmatrix} y_1(t) \\ y_2(t) \end{pmatrix} = A \begin{pmatrix} 1 & 1 \\ -1 & 1 \end{pmatrix} e^t$$

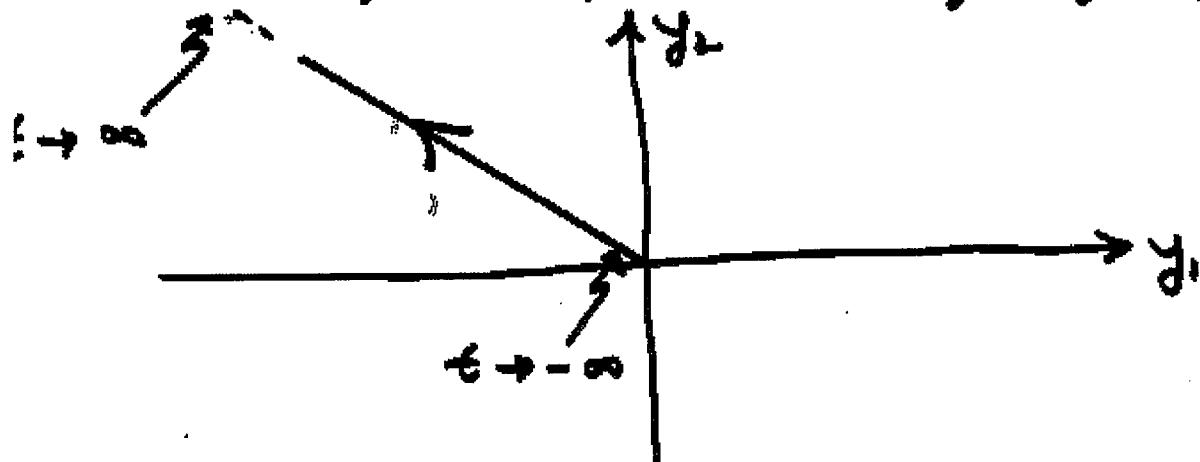
$$\Rightarrow y_1(t) = Ae^t (>0), \quad y_2(t) = -Ae^t (<0) \\ = -y_1(t)$$



Choosing different (positive) A 's corresponds to starting at different places on red line at $t=0$.

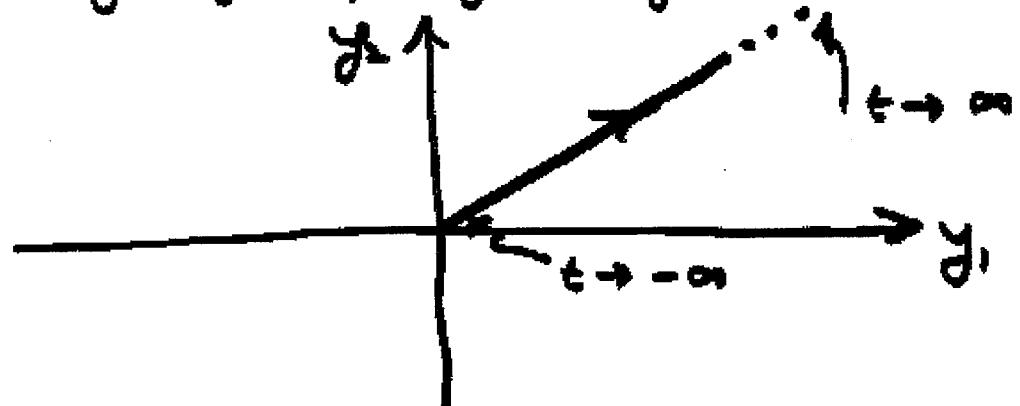
(5.4)

For $B=0, A < 0$, we have $y_1 = -y_2, y_1 < 0, y_2 > 0$



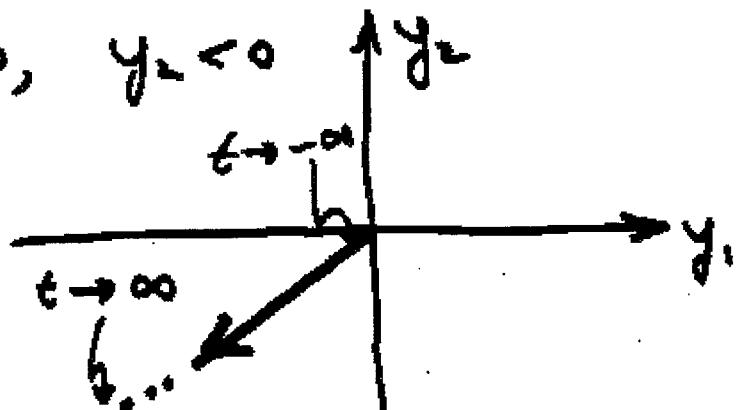
Similarly, for $A=0, B>0$ we get

$$y_1 = y_2, \quad y_1 > 0, \quad y_2 > 0$$



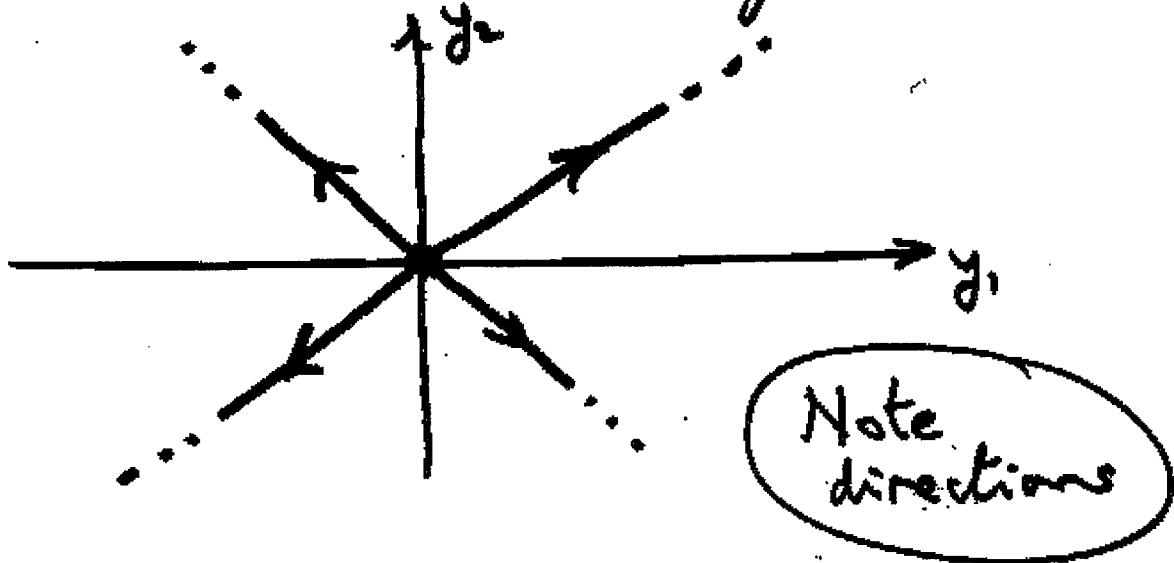
and for $A=0, B<0$ we get

$$y_1 = y_2, \quad y_1 < 0, \quad y_2 < 0$$



5.5

Now we have so far 5 trajectories:-



Note that they do not cross. They meet only at $t = -\infty$.

To get further info. about the phase-portrait, imagine a trajectory, and think of $y_2(y_1)$ on it. The shape of this curve is

$$\frac{dy_2}{dy_1} = \frac{dy_2/dt}{dy_1/dt} \quad (\text{Chain rule!})$$

$$= \frac{\frac{1}{2}y_1 + \frac{3}{2}y_2}{\frac{3}{2}y_1 + \frac{1}{2}y_2} = \frac{y_1 + 3y_2}{3y_1 + y_2}$$

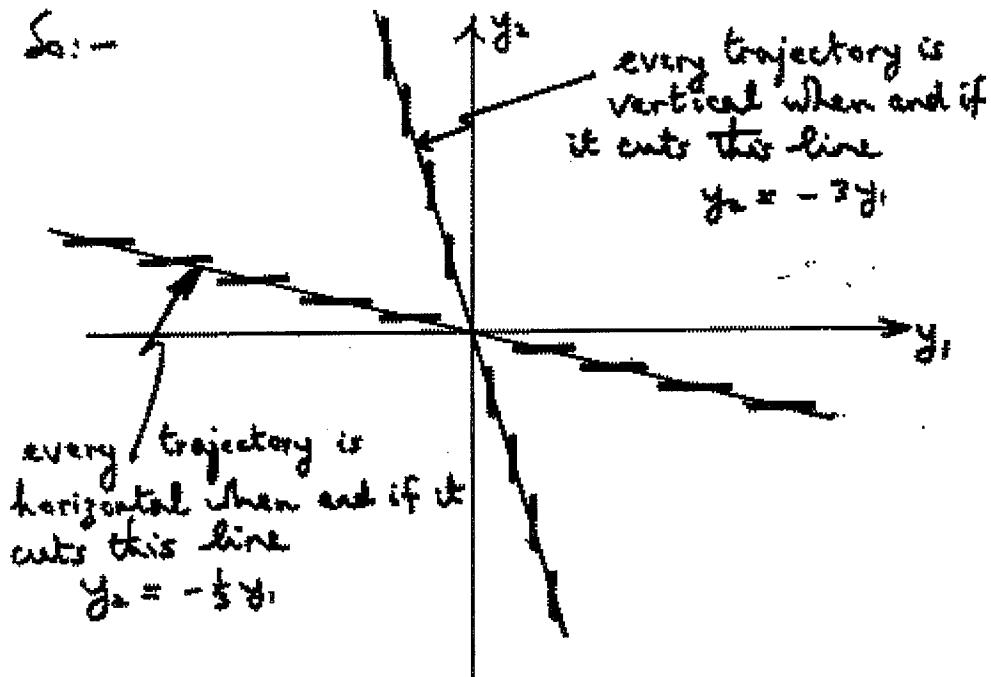
5.6

It follows that

$$\frac{dy_2}{y_1} = 0 \text{ wherever } y_2 = -\frac{1}{3}y_1$$

$$\frac{dy_2}{y_1} = \pm\infty \text{ wherever } y_2 = -3y_1$$

So:-



(5.7)

How find directions (of arrows)?

Need info. about $\frac{dy}{dt}$ ("velocity" vector)

- how things change with time.

So, look again at our system:-

$$\frac{dy_1}{dt} = \frac{3}{2}y_1 + \frac{1}{2}y_2$$

$$\frac{dy_2}{dt} = -\frac{1}{2}y_1 + \frac{3}{2}y_2$$

Where $y_2 = -\frac{1}{3}y_1$, we have

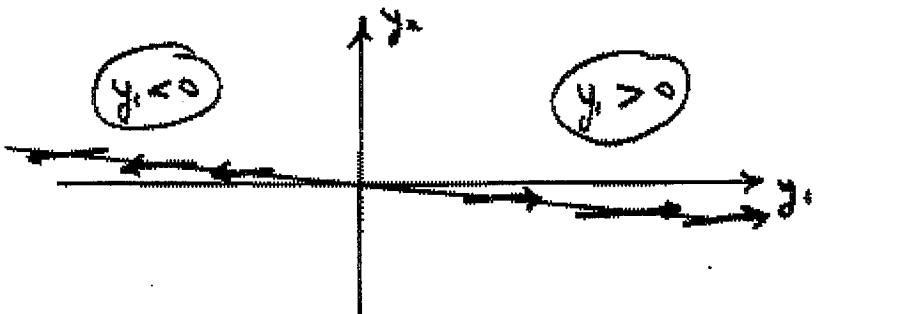
$$\frac{dy_1}{dt} = \frac{3}{2}y_1 + \frac{1}{2}(-\frac{1}{3}y_1) = \frac{4}{3}y_1$$

and so

$$\frac{dy_1}{dt} > 0 \text{ if } y_1 > 0 \text{ and } y_2 < 0$$

$$\frac{dy_1}{dt} < 0 \text{ if } y_1 < 0 \text{ and } y_2 > 0$$

Ex:



Similarly, where $y_2 = -3y_1$,

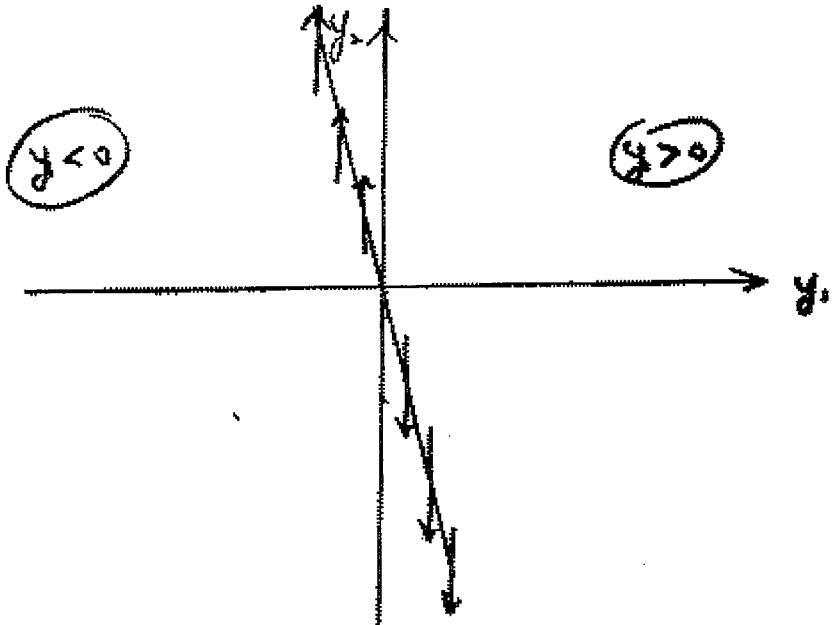
$$\frac{dy_2}{dt} = \frac{1}{t} y_2 + \frac{3}{t} (-3y_1) = -4y_1$$

and so

$$\frac{dy_2}{dt} < 0 \text{ if } y_2 = -3y_1 \text{ and } y_1 > 0$$

$$\frac{dy_2}{dt} > 0 \text{ if } y_2 = -3y_1 \text{ and } y_1 < 0$$

so:



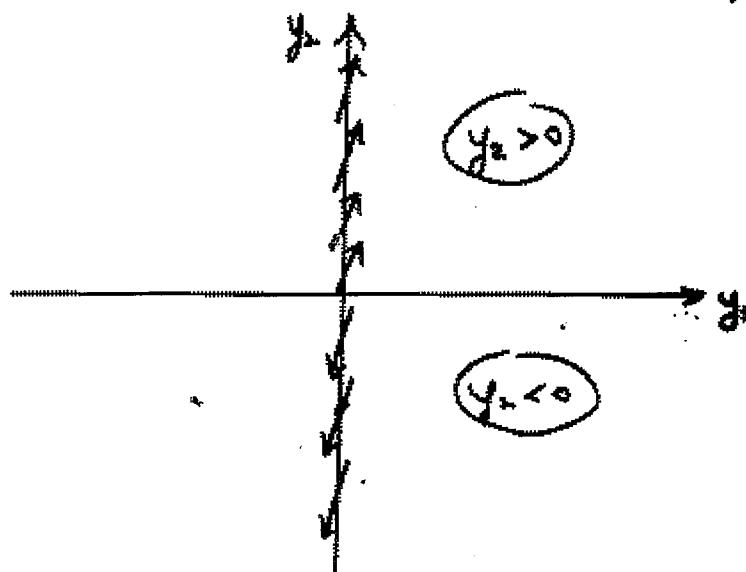
(5.9)

Can get further info. by considering trajectories where they cross other straight lines.

For example, where $y_1 = 0$, we have

$$\frac{dy_2}{dt} = \frac{y_1 + 3y_2}{3y_1 + y_2} = \frac{3y_2}{y_2} = 3 \quad (\text{if } y_2 \neq 0)$$

$$\frac{dy_1}{dt} = \frac{2}{3}y_1 + \frac{1}{3}y_2 = \frac{1}{3}y_2 \quad \begin{cases} > 0 \text{ if } y_2 > 0 \\ < 0 \text{ if } y_2 < 0 \end{cases}$$

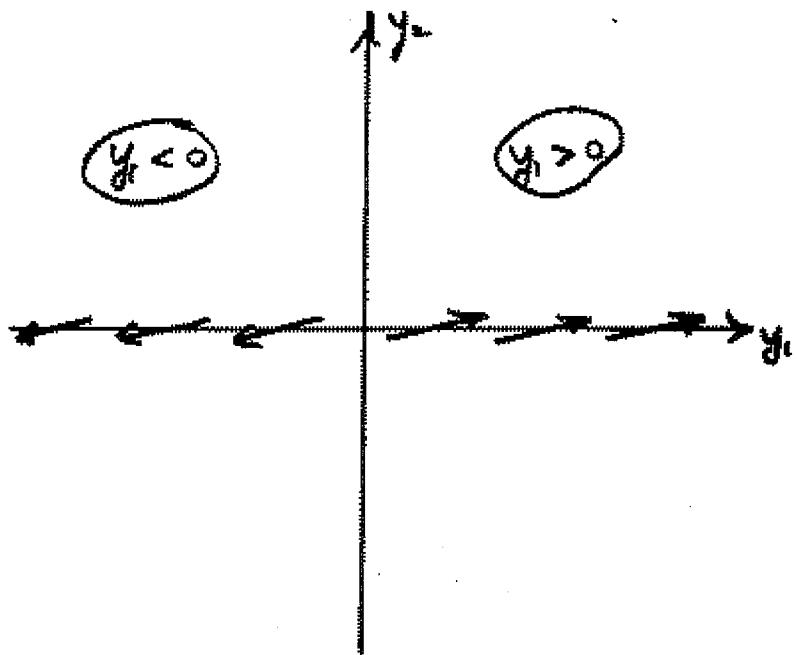


5.19

Similarly, where $y_2 = 0$, we have

$$\frac{dy_1}{dt} = \frac{y_1 + 3y_2}{3y_1 + y_2} = \frac{y_1}{y_1} = \frac{1}{3} \quad (\text{as } y_2 \neq 0)$$

$$\frac{dy_1}{dt} = \frac{2}{3}y_1 + t y_2 = \frac{2}{3}y_1 \begin{cases} > 0 & \text{if } y_1 > 0 \\ < 0 & \text{if } y_1 < 0 \end{cases}$$



Lecture summary:

- 1) Improper node: A has two real eigenvalues with same sign.
- 2) $\tilde{y} = 0$ (origin) is a trajectory.
- 3) Know how to find 4 st. trajectories radiating from origin.
- 4) Know how to find $\frac{dy}{x}$, and use to get info. about trajectories.
- 5) Know how to use $\frac{dy}{dx}$ (or $\frac{dx}{dy}$) to get info. about directions of arrows.

K pp. ~~142 - 144~~
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